

Individual Garbage Collection Service (charged)

■ Items collected individually

① Listed items by town ¥1,000 charged per item

Listed items as below (which require 2 men to carry) are collectable, only when 2 voucher tickets (¥500x2) are pasted on each item.

Listed items:

electronic organs, organs, sofas, beds, drawers, desks, cupboard &c.

② Unlisted items by town ¥500 charged per item

Items which 1 man is able to carry are collectable, only when 1 voucher ticket (¥500) is pasted on each garbage bag smaller than 45ℓ.

■ How to apply

STEP-1) Call “Life and Environmental Protection Division”

- TEL: 0463-71-3311 (Main) ※ Please tell the operator that you need the staff who is in charge of GARBAGE : Gomi.
- Business hours: 8:30am - 5:15pm (Mon-Fri)
 - * closed on Saturdays, Sundays and holidays
- Application period:
 - 1) Call by 1 week ahead for weekday (Mon-Fri) collection
 - 2) Call by Friday in a week ahead for Saturday collection
 - * no Sunday collection available

STEP-2) Tell that you need the individual garbage collection service.

- Please provide detailed information below:
 - 1) your name, address and telephone number
 - 2) garbage category, size and quantity
 - 3) where and when to pick up your garbage
- Make sure to put out your garbage OUTSIDE places such as:
 - *at the entrance porch for single-family house
 - *at the garbage storage for the complex housing
- Get information such as your reception number, required number (s) of voucher tickets, etc.

STEP-3) Buy the voucher tickets

- Voucher tickets are available at the local stores, convenience stores or the counter in the town office. Ask for the details on the phone.

STEP-4) Paste the voucher tickets on the garbage surfaces, make sure your name and reception number are written clearly.

- Each garbage item needs required number of voucher tickets on it.
- Items should be put OUTSIDE by 8AM on the day of collection.
- In case of an extremely bad weather, we will contact you, otherwise your items shall be collected, rain or shine.